

# Walt Destler

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Portfolio of downloadable games with video available online.

## Summary

**Objective** A full-time internship or co-op as a game designer.

**Availability** Summer 2010

## Education

**Master of Entertainment Technology** Expected Graduation May 2011  
*Carnegie Mellon University* Pittsburgh, PA

- A two-year Masters of Entertainment Technology degree, jointly conferred by Carnegie Mellon University's College of Fine Arts and School of Computer Science. It is the equivalent academic weight of an M.F.A. or M.B.A. degree.

**B.S. Computer Science, B.A. Theatre** Graduated Dec. 2007  
*University of Maryland* College Park, MD

## Game Designs

**Tanky-Tank** An action-multiplayer computer game developed over several years by a team of four, whom I led. I was the lead designer.

- <http://www.tanky-tank.com/tanky-tank>

**Hopper's Escape** A side-scrolling platformer in which the player uses shadow-tracking technology to help Hopper (a toy kangaroo) escape from a baby by using the player's shadow to build magical bridges over obstacles.

- Video available in my online portfolio.
- *Building Virtual Worlds 2009*

**Wormhole Workout** An exercise game in which the player dons a virtual-reality helmet and rides a specially-modified bicycle to race through a futuristic wormhole.

- Video available in my online portfolio.
- *Building Virtual Worlds 2009*

**Flint Ball** A sports game in which an audience of hundreds uses special remote controls to collectively direct four characters in an exciting match of stone-age soccer.

- Video available in my online portfolio.
- *Building Virtual Worlds 2009*

**Thermonuclear Warfare on Catan** A set of written modification rules for the popular board game *The Settlers of Catan*. Inspired by the movie *War Games*.

- Written rules downloadable from my online portfolio.

**Starfight Galactium** A science-fiction strategy board game designed to minimize the time players spend waiting between turns. Inspired by board games *Axis & Allies* and *Twilight Imperium*.

- Written rules downloadable from my online portfolio.

## Technology Skills

**Programming** Python, C#, C, C++, Java

**Software** Microsoft Office, Audacity, Perforce, Subversion, Microsoft Visual Studio

## Employment

**Software Developer** Jun. 2007 to Jul. 2009  
*Aid Networks* Baltimore, MD

- I wrote U.I. firmware, development tools, and Java server software for this wireless patient monitoring device for hospital emergency rooms. I also co-designed the user interface, which had to be usable on a 1.5-inch display with only four buttons.

**Undergraduate Research Assistant** Jun. 2004 to Aug. 2006  
*Department of Computer Science,* College Park, MD  
*University of Maryland*

- I designed and programmed this research project to simulate and evolve flocks of dragons that compete in a simple strategy game.

## Achievements & Activities

Please see reverse side.

## Achievements & Activities

### Building Virtual Worlds

- Carnegie Mellon University, Entertainment Technology Center
- Videos of my virtual worlds are available in my online portfolio.

Every two weeks a different team of four students works together to create a different “world” or game. During the course of the semester we were ranked by our teammates in five categories, and my overall rankings are... *Quality of Work: top 5%. Leadership: top 5%. Creativity: top 10%. Easiest to Work With: top 20%. Hours Worked: top 20%.*

### 2010 GDC Student Scholarship

I am one of 25 students worldwide selected by the International Game Developers Association to receive a scholarship to the 2010 Game Developers Conference.

### Theatrical Productions

- University of Maryland, Department of Theatre

*Eleemosynary* (sound board operator), *Our Town* (actor, Wally Webb), *Jane Eyre: The Musical* (projections operator), *The Colored Museum* (assistant stage manager), *Urinetown* (assistant director)

### Dean's List (7)

I was selected seven times to the semester Dean's List.

### University Honors Program

University of Maryland's interdisciplinary Honors college.